**Gaming Analysis**

A screen shot of a graph

Description automatically generatedOur analysis of gaming hours and mental health status showed an interesting, albeit weak, connection. We found a correlation coefficient of about 0.177, suggesting that people who spend more time gaming may report slightly poorer mental health. The p-value was incredibly small (2.00×10−712.00 \times 10^{-71}2.00×10−71), meaning this result is statistically significant and not due to chance. However, it’s important to note that while the data shows some link between gaming and mental health, the weak correlation hints that gaming isn’t the main factor affecting mental health. There are likely many other influences at play, and digging deeper into those would help paint a more complete picture of this complex relationship.